

Internet of Things

Course Code	20ES1402	Year	II	Semester	II
Course Category	ES	Branch	CSE	Course Type	Theory
Credits	3	L-T-P	3-0-0	Prerequisites	-
Continuous Internal Evaluation:	30	Semester End Evaluation:	70	Total Marks:	100

Course Outcomes

Upon successful completion of the course, the student will be able to

CO1	Summarize the genesis and impact of IoT applications, architectures in real world	L2
CO2	Apply diverse methods in deploying smart objects and connecting them to network	L3
CO3	Construct simple applications using Arduino	L3
CO4	Analyze different protocols and select which protocol can be used for a specific application.	L4
CO5	Identify and develop a solution for a given application using APIs	L3

Contribution of Course Outcomes towards achievement of Program Outcomes & Strength of correlations

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	√											√	√	√
CO2	√				√								√	√
CO3	√				√-								√	√
CO4		√											√	√
CO5	√				√								√	√

Syllabus		
Unit No.	Contents	Mapped CO
I	Genesis of IoT, IoT and Digitization, IoT Impact-Connected roadways, Smart connected buildings, Convergence of IT and IoT, IoT Challenges, Comparing IoT Architectures - OneM2M IoT Architecture and IoTWF Architecture, A Simplified IoT Architecture.	CO1, CO2
II	Smart Objects: The Things in IoT- Sensors, Actuators, and Smart Objects, Sensor Networks-Advantages and Disadvantages, Communications Criteria-Range, Frequency bands, Power consumption, Topology, IoT Access Technologies- IEEE 802.15.4, IEEE 1901.2a, IEEE 802.11ah (only Standardization and Alliances, Physical Layer, MAC Layer and Topology)	CO1, CO2
III	Embedded Computing Basics- Microcontrollers, System-on-Chips, Choosing Your Platform, Arduino- Developing on the Arduino, Some Notes on the Hardware, Openness	CO1, CO3
IV	Communication in the IoT: Internet Principles, Internet Communications: An Overview- IP, TCP, The IP Protocol Suite (TCP/IP), UDP, IP Addresses- DNS, Static IP Address Assignment, Dynamic IP Address Assignment, IPv6, MAC Addresses, TCP and UDP Ports- An Example: HTTP Ports, Other Common Ports, Application Layer Protocols- HTTP, HTTPS: Encrypted HTTP, Other Application Layer Protocols	CO1, CO4
V	Prototyping Online Components: Getting Started with an API,- Marshing up APIs, Scraping, Legalities, Writing a New API- Clockodillo, Security, Implementing the API (only theory, example not required), using curl to test (only theory, example not required), Real-Time Reactions- polling, comet, , other Protocols-MQ telemetry transport, extensible, messaging and presence protocol, constrained application protocol.	CO1, CO5

Learning Resources
Text Books
<ol style="list-style-type: none"> Adrian McEwen, Hakim Cassimally - Designing the Internet of Thing Wiley Publications, 2012. David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Robert Barton, Jerome Henry, IoT Fundamentals: Networking Technologies, Protocols, and Use Cases for the Internet of Things, 1st Edition, Pearson Education (Cisco Press Indian Reprint). (ISBN: 978-9386873743)
Reference Books
<ol style="list-style-type: none"> Arshdeep Bahga, Vijay Madisetti - Internet of Things: A Hands-On Approach, Universities Press, 2014 Srinivasa K G, Internet of Things, CENGAGE Learning India, 2017